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2D RIGGER & ANIMATOR



Ridley College - Summer Programmes Photographer

August 2022 - Present

- Responsible for photographing and editing all Summer Programmes activities.
- Edited each photograph carefully for the purposes of print and digital advertisement, newsletters, and video content.
- Carried out additional operational duties while supporting other Summer Programmes staff where needed.

Digital Attractions - Print Production Supervisor

May 2019 - August 2022

- Responsible for superimposing images of guests to a prepared digital background and printing finished images through the digital minilab.
- Diagnosed and solved problems in relation to equipment, staffing, and guest satisfaction.
- Carried out regular operational duties while supervising and training new staff.



Algonquin College - Animation

September 2020 - April 2024

- Graduate of their Animation Program.
- Graduated with a focus/specialization in 2D Rigging

Sheridan College - Art Fundamentals, Bachelor of Interaction Design

September 2018 - April 2020

- Attended and completed their Art Fundamentals Program.
- Attended for their Bachelor of Interaction Design Program.
Nominated for the Art Fundamentals Graphic Design Award at Sheridan College.



Zoo Strikers - Concept Artist & Gameplay Designer

September 2018 - Present

- Designed concept art for Playable Areas, Weapons, Characters, and more.
- Help designed the overall look and feel of the game. Provide guidance on the movesets, animations, key design elements, and technical aspects of the game.

BEARFELF - Artist, Writer, Graphic Designer

September 2018 - Present

- Helped write, and illustrate everything related to the BEARFELF brand, from comics, t-shirts, toys, and short films.
- Projects include: The BEARFELF Comic, BEARFELF Comic T-Shirts and Stickers, The BEARFELF GAME, The UNTITLED BEARFELF Short Film.